

# ANDREW ASHER

## CONTACT

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@good\_username

## TOOLS

- After Effects
- Unreal Engine
- DaVinci Resolve
- Cinema 4D
- Premiere Pro
- Redshift
- Houdini
- Maya
- Nuke

## SKILLS

- VFX Compositing & Cleanup
- Motion Graphics & Title Design
- Screen Replacements & Tracking
- Real-Time / Unreal Engine
- Post-Production & Finishing
- 3D Modeling & Animation

# VFX ARTIST | MOTION DESIGN

## WORK EXPERIENCE

### AndyMotion

Founder & VFX Artist [Savannah, GA | 2023 - Present]

- VFX and motion graphics for documentary, commercial, and narrative work.
- Manage client communication, bidding, scheduling, and scopes.
- Compositing, tracking, cleanup, and Unreal Engine workflows.

### Readymade VFX

Visual Effects Artist [Savannah, GA | Jun 2024 - Present]

- VFX for HBO Max, Frito-Lay, Kevin Hart, and Ale-8-One.
- Logo animations, CG renders, screen replacements, invisible cleanup.
- Architectural visualization and development marketing. 3D environments, vehicle animation, aerial composites.

### Meals On Wheels Atlanta

Motion Graphic Designer [Feb 2021 - Oct 2022]

- Produced in-house 2D and 3D motion graphics.
- Filmed, edited, and audio-mixed testimonials.
- Designed and animated campaign videos and posters.

## ORIGINAL PRODUCTIONS

### Truth Sleuths (Unreal Engine Animated Short)

Creator & Director [2025-2026]

- Directed and produced a 7-minute Unreal Engine short.
- Handled animation, lighting, virtual cinematography, compositing, and post.
- Integrated motion capture and control rigs for character performance.
- Developed original IP including characters, scripts, and visual identity.

## EDUCATION

**Master of Fine Arts in Visual Effects** [Mar 2023 - Mar 2026]  
Savannah College of Art and Design

**Bachelor of Fine Arts in Motion Media Design** [Sept 2016 - Nov 2020]  
Savannah College of Art and Design